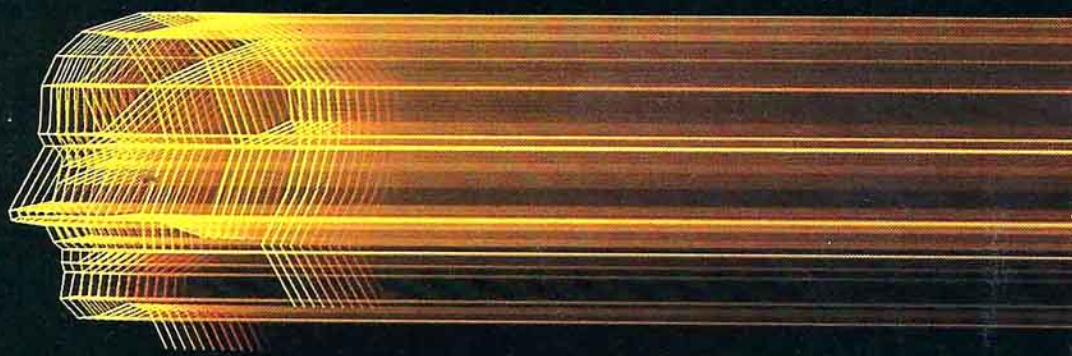
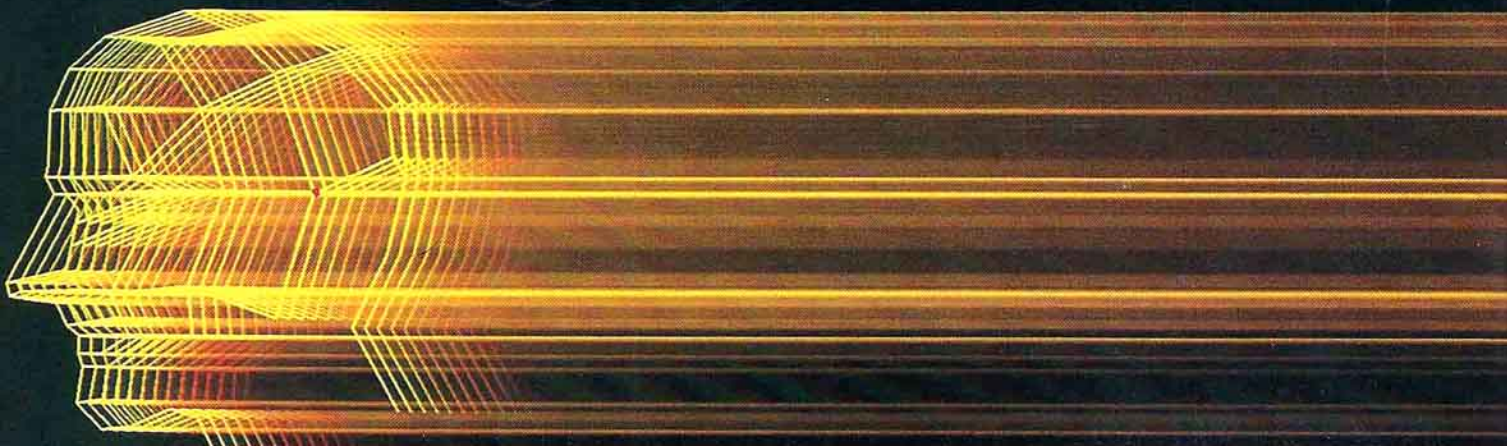


# KAWAI $\frac{K4}{K4r}$ REVOLUTION



*16-bit samples,  
drum-section,  
built-in multi-effects.*





## K4/K4r SPECIFICATIONS

<b>Keyboard (K4)</b>	61 WEIGHTED KEYS, WITH VELOCITY & PRESSURE	
<b>Rack module (K4r)</b>	2 UNITS RACK-MOUNTED DIGITAL SYNTHESIZER MODULE	
<b>Sound System</b>	16 BIT PCM & MULT CYCLIC WAVES (TOTAL 256 WAVES)	
<b>Polyphony</b>	16 (NORMAL), 8 (TWIN, DOUBLE)	
<b>Number of voices</b>	16 MAXIMUM (32 SOURCES)	
<b>Program memory</b>	INTERNAL: 128 (64 SINGLE/64 MULTI) + 61 DRUM DC-16 MEMORY CARD: 128 (64 SINGLE/64 MULTI) + 61 DRUM	
<b>Single edit</b>	EDIT	VOLUME, EFFECT, OUT SELECT, NAME
	COMMON	SOURCE MODE, AM, POLY MODE, BENDER RANGE, PRESS >FREQ, WHEEL ASSIGN, WHEEL DEPTH, AUTO BEND TIME, DEPTH, KS->TIME, VEL->DEPTH
	LFO	VIBRATO SHAPE, SPEED, DEPTH, PRESS DEPTH, DCF-LFO SHAPE, SPEED, DELAY, DEPTH, PRESS DEPTH
	S-COMMON	DELAY, VEL CURVE, KS CURVE, COPY
	DCO	WAVE, KEY TRACK, COARSE (FIXED KEY), FINE, PRS->FREQ on/off, VIB/A, BEND on/off
	DCA	LEVEL, ATTACK, DECAY, SUSTAIN, RELEASE
	DCA-MOD	VEL DEPTH, PRESS DEPTH, KS DEPTH, TIME MOD-ATTACK, RELEASE, KS
	DCF	CUTOFF, RESONANCE, VEL DEPTH, PRESS DEPTH, KS DEPTH, LFO
	DCF-MOD	ENV DEPTH, VEL DEPTH, ATTACK, DECAY, SUSTAIN, RELEASE, TIME MOD-ATTACK, RELEASE, KS
<b>Multi Edit</b>	EDIT	VOLUME, NAME
	INST	SINGLE ASSIGN
	ZONE	ZONE LO, HI, VELOCITY SWITCH
	SEC CH	RCV CH, MODE
	OUTPUT	LEVEL, TRANS, TUNE, OUT SELECT
<b>Drum Edit</b>	DRUM	DRUM: (COMMON) VOLUME, RCV CH, VELO DEPTH (EACH KEY) KEY NO, WAVE S1, S2, DECAY S1, S2, TUNE S1, S2, LEVEL S1, S2, OUT SELECT COPY
<b>Effect Edit</b>	EFFECT	MODE, PARAMETER 1, 2, 3, OUT EDIT, PAN, DEPTH 1, 2
<b>System</b>	SYSTEM	SYS: TUNE, TRANSPOSE, LOCAL, VEL SW POINT, LINK 1-8 TRS: CHANNEL, PGM, PRS, BEND, MOD, HOLD, VEL, DATA DUMP RCV: CHANNEL, OMNI, PGB, PRS, BEND, MOD, VOL, HOLD, VEL, EXCLUSIVE
<b>Write/Dump</b>	WRITE	WRITE, DATA DUMP, INT PROTECT, CARD PROTECT, SAVE/LOAD, CARD FORMAT
<b>Front and Rear Panel Controls &amp; Jacks</b>	VOLUME, PATCH SELECT SW, DRUM SW, EFFECT SW (K4r: OUTPUT), WRITE SW, POWER SW, DC IN, OUTPUT STEREO L R (Mono) (K4r: +1~6), PHONES JACK, CARD SLOT, MIDI IN OUT THRU	
<b>Display</b>	16 x 2 LCD backlight	
<b>Dimensions (mm)</b>	K4: 1020(w) x 310,8(d) x 88,5(h) K4r: 483(w) x 218,5(d) x 88 (h)	
<b>Weight</b>	K4 7,3 kg, K4r 2,8 kg	

Quand le filtre  
fait la différence

## KAWAI K4

- ÉCHANTILLONNAGE 16 BITS
- 256 FORMES D'ONDES MULTI-ÉCHANTILLONNÉES
- JUSQU'A 4 GÉNÉRATEURS D'ÉCHANTILLONS PAR SONS
- FILTRE DIGITAL AVEC RÉSONNANCE ENVELOPPE ET LFO
- EFFETS PROGRAMMABLES
- 8 SORTIES POLYPHONIQUES Y COMPRIS LES SORTIES STÉRÉO
- CLAVIER DYNAMIQUE A L'ENFONCEMENT ET AU RELACHEMENT
- 8 COURBES CLAVIER
- 8 COURBES DE DYNAMIQUE
- MODULATION DE HAUTEUR (PITCH) D'AMPLITUDE ET DE LFO
- SECTION DE RYTHMES ENTIÈREMENT PROGRAMMABLES SUR 5 OCTAVES (2 GÉNÉRATEURS CHACUN AVEC "DELAY ET DETUNE")
- MÉMOIRE INTERNE DE 64 "SINGLE PATCHES" ET 64 "MULTIPATCHES"
- 32 MÉMOIRES D'EFFETS
- 61 MÉMOIRES D'INSTRUMENTS DE RYTHMES
- 8 POSITIONS DE MÉMOIRE DE JEU
- MULTITIMBRAL 8 INSTRUMENTS
- CARTE D'EXTENSION MÉMOIRE DC16
- PRIX T.T.C. : 11.950 F

# KAWAI

## Sounds Real

Distribué par **HOHNER S.A.** - Z.I. - 21140 SEMUR-EN-AUXOIS